

## TECHNICAL PACK

## DELTONIANS

Please read in full and contact us in advance with any questions.

Current as of: June 2026

MEMBERS

5

IEM SENDS REQUIRED

5 × balanced XLR

CHANNELS TO FOH

Up to 10

MONITOR ALTERNATIVE

Wedges accepted

## OVERVIEW

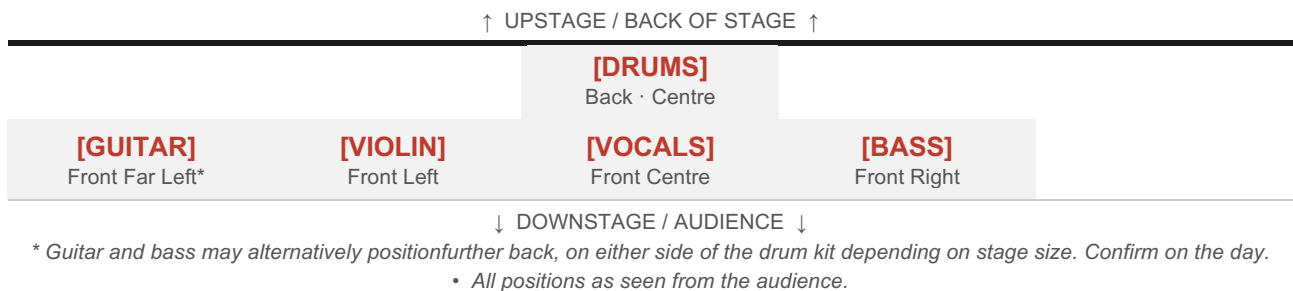
**We are self-contained by default.** We carry our own mixer, IEMs, and all sources listed below. We can operate independently of house infrastructure.

**House PA / FOH engineer:** Happy to work with venue sound tech. All outputs to FOH are balanced XLR unless stated.

**House backline / drum kit:** We are happy to use house backline and drum kit. Drummer will bring breakables. See individual sections for what changes when using venue-provided kit.

**Monitors:** Default is IEM. We carry our own in-ear units (XLR input). If you prefer wedges, please advise in advance.

## STAGE PLOT



## CHANNEL LIST — SELF-CONTAINED WITH ELECTRONIC DRUMS

All outputs are at line level unless noted. All XLR outputs are balanced.

CH	SOURCE	SIGNAL / CONNECTOR	48V	NOTES
1	Kick	Unbalanced 6.35mm jack or balanced XLR	-	Electronic drums — line level out.
2	Snare	Unbalanced 6.35mm jack or balanced XLR	-	Electronic drums — line level out
3	Toms	Unbalanced 6.35mm jack or balanced XLR	-	All toms on a single summed mono channel.
4	Cymbals	Unbalanced 6.35mm jack or balanced XLR	-	Hi-hats, ride and crash on one channel.

CH	SOURCE	SIGNAL / CONNECTOR	48V	NOTES
5	Click	Unbalanced 6.35mm jack or balanced XLR	No	Only if using IEMs. Route to IEMs only, not FoH
6	Cowbell	Balanced XLR	No	Only used If using house kit with no cowbell
7	Bass (DI)	Balanced XLR	No	Line 6 Pod Go. Requires 1× mains socket. Direct to FOH — no cab mic needed unless using house backline.
8	Electric Violin	Balanced XLR	No	Line 6 Helix HX Effects.
9	Guitar	Balanced XLR	No	Line 6 Helix HX Effects.
10	Vocals	Balanced XLR	No	We supply mic + effects unit.

If using venue backline, sound tech to adjust channels to suit.

## IN-EAR MONITORS & STAGE MONITORING

**Default: IEM.** Each member carries their own in-ear unit accepting a balanced XLR input. Please provide one XLR send per person from your monitor desk (or our own desk).

**Wedge alternative:** Happy to use wedges if preferred — please advise in advance. One wedge per person minimum.

**Click if being used:** Must appear in ALL IEM mixes. It must NOT appear in wedges or FOH.

**Starting mix:** Each band member wants a full mix with themselves slightly higher than everyone else. We will adjust from there in sound check.

## STAGE POSITIONS AND POWER REQUIREMENTS

ITEM	POSITION	SOCKETS	NOTES
Drums	Back centre	2 ×	Drum module Laptop
Bass	Front right / rear right	1 ×	Line 6 Pod Go
Guitar	Front far left / rear left	1 ×	Line 6 Helix
Violin	Front left	1 ×	Line 6 Helix
Vocals	Front centre	1 ×	Vocal effects unit
<b>TOTAL (minimum)</b>	—	<b>6 ×</b>	All standard 13A. Ideally one clean power strip per side of stage.

## GENERAL NOTES

---

**Self-contained setup and soundcheck:** When using our own equipment, setup from scratch usually takes 1h30m from arrival to start of sound check. Depending on venue, sound check takes around 20-25 minutes.

**Venue setup and soundcheck** – situation dependent.

**Contact:** Al Provan, [DM via Facebook or Instagram](#)